Course Specification

A. Course Information

Final award title(s)	BA (Hons) Fashion Media
Intermediate exit award title(s)	Certificate of Higher Education in Fashion Media Diploma in Higher Education in Fashion Media
UCAS Code		**Course Codes)**	5545 5546 (with Placement)
University	London South Bank University
School	☐ ASC ☒ ACI ☐ BEA ☐ BUS ☐ ENG ☐ HSC ☐ LSS
Division	Creative Industries
Course Director	(TBC)
Delivery site(s) for course(s)	☒ Southwark ☐ Havering ☐ Other: please specify
Mode(s) of delivery	☒Full time ☐Part time ☐other please specify

Length of course/start and finish dates

Mode	Length years	Start - month	Finish - month
Full time	3	Sept	June
Full time with placement/ sandwich year	4	Sept	June
Part time	NA	NA	
Part time with Placement/ sandwich year	NA	NA	

Is this course generally suitable for students on a Tier 4 visa?	Please complete the International Office questionnaire Yes ~~No~~ Students are advised that the structure/nature of the course is suitable for those on a Tier 4 visa but other factors will be taken into account before a CAS number is allocated.

Approval dates:

Course(s) validated / Subject to validation	April 2019
Course specification last updated and signed off	September 2019

Professional, Statutory & Regulatory Body accreditation	

Reference points:	Internal	LSBU Corporate Strategy 2015-2020 Academic Quality and Enhancement Manual School of Arts & Creative Industries Roadmap LSBU Academic Regulations
	External	QAA Quality Code for Higher Education 2013 QAA Subject Benchmark Statements for Communications, Media, Film and Cultural Studies (2016) and Art & Design (2016) QAA Framework for Higher Education Qualifications Competitions and Markets Authority (CMA) SEEC Level Descriptors 2016

B. Course Aims and Features

Distinctive features of course	
	❖ Providing a broad-based course of study in Fashion Media, with a high degree of practitioner input, to ensure exposure to and experience of the most current industry practices across a range of practical and theoretical contexts. ❖ Nurturing creativity through experiential learning in a variety of industry-facing and live project briefs with optional internship and networking opportunities to enhance experience and employability in a competitive field. ❖ Collaborating with students across a range of specialisms in our Fashion, Journalism and Media programmes, offering students opportunities to develop diverse skillsets as well as build social capital and professional networks. ❖ Enabling students to specialise in an area of media practice at levels 5 and 6, relating to their personal career ambitions, to produce a distinctive and industry-ready portfolio of work. ❖ Encouraging and supporting entrepreneurial activity throughout the course, integrated with University-wide initiatives, and through core modules in personal and professional development, creativity and enterprise. ❖ Opportunities to collaborate internationally with renowned academic partners abroad, to enhance practice on a global platform i.e. opportunity to work with fashion and media students at Ryerson University, Canada, in Level 5. ❖ The course offers the opportunity of a 'sandwich' year in industry between Levels 4 and 5.
Course Aims	The BA (Hons) Fashion Media degree aims to: 1. Develop academically confident graduates, equipped for a variety of future careers with national and international

perspectives, through the provision of a supportive learning environment that nurtures an understanding and application of theory and practice.

2. Nurture creativity and entrepreneurship and maximise opportunities for students to specialise in areas of practice relating to their individual career ambitions.

3. Develop the capacity for independent thought, critical reflection, analytical and problem solving skills, entrepreneurial spirit, academic curiosity, creativity, and strategic and ethical decision making in a broadly global commercial context.

4. Enhance employability by embedding professional and academic skills development throughout the course; by providing continuing career support; and maximising opportunities for engagement with industry though live projects, placements, internships and networking.

5. Prepare students for lifelong learning within the world of work or post-graduate study throughout the delivery of a robust and future-fit curriculum that is flexible and responsive to the emerging needs of the profession.

6. Support the creative and imaginative production of work to the strongest potential of each student.

Course Learning Outcomes	The programme provides opportunities for students to develop and demonstrate knowledge and skills in a range of areas described below.
	
	A: Knowledge & Understanding
	
	On completion of the programme the successful student will have knowledge and understanding of:
	
	    A1: Key practices, debates, techniques and technologies in fashion media and their professional application within a range of practical, theoretical, historical, ethical and cultural contexts.
	
	    A2: Core professional principles, processes, technologies and ideologies and their application in a range of theoretical and practical contexts
	
	    A3: Main issues around fashion media and their interrelationship with other fields of study, such as fashion journalism, social media strategies and fashion photography.

B: Intellectual Skills

Students will develop their intellectual skills such that they are able to:

    B1: Carry out sustained independent enquiry, demonstrating an ability to be creative, imaginative, analytical, critical, reflective and capable of solving problems effectively.

    B2: Identify, analyse and evaluate information and appropriate methodologies in the area of Fashion Media, and apply the digital literacy necessary to strategise and support evidence-based decision-making.

    B3: Develop a professional approach to their studies and a 'learning for life' attitude that supports the need to be flexible, manage expectations and be open to change and new ideas.

C: Practical Skills

Students will acquire and develop practical skills such that they are able to:

    C1: Develop the ability to act creatively and entrepreneurially to generate ideas through appropriate research activities, develop and communicate concepts, produce, manage and exploit intellectual property, and gain the appropriate support to deliver successful outcomes in response to set briefs and/or self-initiated activity.

    C2: Produce distinctive and creative work in the area of Fashion Media, being able to experiment, innovate and prototype ideas.

    C3: Develop interpersonal skills in pitching ideas, negotiating, persuasion and presentation and use these skills in generating and collaborating with business and publishing contacts.

    C4: Demonstrate technical proficiency in the production of imaginative and innovative work using a range of media;

D: Transferable Skills

Students will acquire and develop transferable skills such that they are able to

    D1: Build and maintain effective collaborative relationships with others from a range of backgrounds, cultures, and disciplines.

	D2:	Develop communication and listening skills including the ability to produce effective and articulate verbal, visual and written communications using a range of media appropriate to a variety of audiences.
	D3:	Develop the self-reflective and self-management skills that engender flexibility, resilience, sensitivity to diversity and the assertiveness to accept responsibility and appropriately plan, organise and manage time.

C. Teaching and Learning Strategy

Our teaching and learning strategy seeks to reflect and apply the educational philosophy of the institution and the rationale, aims and learning outcomes of the course. The acquisition of knowledge and understanding will be delivered through a variety of strategies:

Lectures allow key topics to be introduced and investigated across each academic level. Guest speakers from business and academia will bring specialist knowledge into the classroom.

Seminars and workshops support the lectures with a strong focus on small group activities to encourage the active participation of students, develop peer learning and promote the sharing of knowledge and support amongst our diverse student body. These sessions promote dialogue and debate and offer a participative platform for the exploration of theory and practice.

Group work and in-class presentations promote inclusivity, active participation and effective communication skills. Students will work together to share knowledge and develop an understanding of co-operative practice and teamwork. The successful use of verbal and non-verbal presentation styles are key skills taught in relation to pitching to clients / planning high-impact presentations.

Group tutorials 'Learning Teams' are both tutor and student led to encourage appropriate and effective communication styles in a professional context. Group tutorials allow the sharing of ideas amongst peers and the evaluation of opinions within a diverse student body. This enables students to develop and evaluate logical arguments and encourages students to be accepting and open minded to new ideas and divergent ways of thinking.

Individual tutorials support students on a one-to-one level and are useful in evaluating progress. As students move through the course there is a shift towards more self-directed study and individual tutorials support the practical application of skills in more specialist and professional contexts.

Practice-based workshops provide opportunities to learn and develop practical skills through technical instruction, focusing on the safe and effective use of equipment and the professional techniques employed in fashion media. This may take place in a lecture theatre, seminar room, studio, computer lab or 'on-location'.

Self-managed learning
Students are expected to undertake self-directed study for each module of the course. A 20 credit module will involve 200 hours of study and a 40 credit module will involve 400 hours of study overall. This study time is broken down into classroom-based 'contact hours' and 'student managed learning hours' (a breakdown of these hours are included within each module descriptor for the course). Self-managed learning activities should supplement and consolidate classroom based activity and include: researching and developing practical outcomes for project based work, reading recommended texts and relevant journal articles, application of knowledge to additional problem based exercises, engaging in coursework, group discussion and review of key topics. Many of these

activities are supported in the virtual learning environment (VLE).

Resources to support studies:
The course content draws on the opportunities offered by our brand new, advanced production facilities located in Elephant Studios at LSBU. Students have access to a vast range of media equipment and studio spaces, such as a **Digital Newsroom**; **Film, Photography and Sound Studios**; and **Edit Suites** for visual effects. LSBU's **Print Lab**, **Mac Labs**, **Grading Suites** and **Screening Cinema** ensure students are able to produce professional quality outcomes and collaborate with a highly creative community of undergraduate and postgraduate practitioners.

Use of the **Virtual Learning Environment (VLE)** supports the exchange of information between staff, students and student collaborators. This virtual environment also provides access to the most up-to-date information at a modular and course level, acting as a central hub whereby students can find links to important information about staff and course resources i.e. libraries, computer labs, studios and equipment stores (including opening hours). Further information about additional services that London South Bank University provides around student support can be found on the university website.

D. Assessment

Assessment offers students the opportunity to engage in an active learning process, which recognises and supports learning and achievement. An integrated formative and summative assessment and feedback process is a key component to every module on this course:

Formative assessment activities provide opportunity for developmental feedback and reflective learning and are a key feature of the teaching and learning strategy implemented throughout the course. Formative feedback is given at strategic points in the module by tutors and student peers to ensure students engage in a process of continuous learning. Specialist practice-based modules in fashion media regularly provide formative feedback in the form of group tutorials, which are an important point of on-going contact between staff and students. Often called 'Learning Teams', group tutorials function as an intimate and supportive environment for providing critical project feedback. Supported by module tutors, each student is encouraged to actively participate in group discussions surrounding the generation, development, production and analysis of ideas.

Summative assessment is given following the culmination of each module to indicate the level at which each learning outcome has been met. This is usually in the form of a percentage with written feedback. Modes of assessment vary and aim to compliment the most current industry practice. Practical and professional skills are assessed predominantly through individual and group coursework. Coursework for assessment may include practical projects, supporting research materials, essays, reports, development materials and / or written evaluations to demonstrate relevant module learning outcomes. Often more than one mode of assessment will be required to ensure that students are able to demonstrate each learning outcome for the module. Details can be found on each of the module specifications available on the VLE.

Student progression: Students must pass all modules in order to progress to the next level of study and achieve the credit points necessary to achieve the award (120 credits points are required at each level). The course team will provide students with information about assessment, progression and attainment during course activities.

E. Academic Regulations

The University's Academic Regulations apply for this course.

F. Entry Requirements

- Interview and/or Portfolio
- A Level BCC; **104 UCAS points**
- BTEC Extended Diploma MMM; **96 UCAS point**
- Access to HE qualifications with 9 Distinctions 36 Merits; **96 UCAS points**
- Equivalent level 3 qualifications worth 106 UCAS points
- Applicants must hold 5 GCSEs A-C including Maths and English or equivalent (reformed GCSEs grade 4 or above).
- We welcome qualifications from around the world. English language qualifications for international students: IELTS score of 6.0 or Cambridge Proficiency or Advanced Grade C.

G. Course structure(s)

Course overview

The course is structured around 360 credit points (120 credits per year for 3 years) with modules of 20 and 40 credits. The course structure information is shown below and students may choose elective modules at level 5. The elective modules offered are contingent on sufficient student demand. Some electives may not be available in any one year and new electives may be added. The course offers the option of a placement year between levels 5 and 6.

	Semester 1		Semester 2	
Level 4	**Fuelling Ideas** *Compulsory*	20 Credits	**Digital Artistry in Post Production** *Compulsory*	20 Credits
	Digital Journalism 1 *Compulsory*	20 Credits	**Introduction to Broadcast Journalism** *Compulsory*	20 Credits
	Fashion Promotion in Context *Compulsory*	20 Credits	**Visual Communications** *Compulsory*	20 Credits
Level 5	**Fashion, Editorial and Advertising Photography** *Compulsory*	20 Credits	**Audiences of the Future** *Compulsory*	20 Credits
	Innovation in Visual Thinking *Compulsory*	20 Credits	**Innovation in Practice** *Compulsory*	20 Credits
	Innovation and Digital Design *Optional* OR	20 Credits	**Creativity: The Creative Industries** *Compulsory*	20 Credits

	International Live Brief *Optional*				
all	**Optional Sandwich Year / Industry Placement**				
Level 6	**Portfolio Evolution** *Compulsory*	20 Credits	**Major Project Portfolio** *Compulsory*	40 Credits	
	Enterprising Futures *Compulsory*	20 Credits	**Future Fashion**	20 Credits	
	Creative Research Project *Compulsory*	20 Credits			

BA (Hons) Fashion Media – **Full time**

Placements information

The course offers the opportunity for all undergraduate Home/EU students to undertake an internship, mentorship or work experience and an optional placement year between Levels 5 and 6. The course team will provides information about formal and informal placement opportunities and mentorship frameworks as the course progresses.

H. Course Modules

This course runs collaboratively, bringing the best expertise together from the School of Arts and Creative Industries through a range of compulsory and elective modules. Students will learn a rich mix of creative, cultural, management and business skills, alongside key practice-based modules in specialist areas of fashion media:

Module Code	Module Title	Level	Semester	Credit value	Assessment
New	Fuelling Ideas	4	1	20	*Summative Assessment:* **CW1. 100% Portfolio**
CR1_4_DJ1	Digital Journalism	4	1	20	**Summative Assessment: CW1. WEBSITE: 50%** **CW2: ONLINE TEST: 30%** **CW3: PROFESSIONAL CONDUCT: 20%**

CIN_4_FPP	Fashion Promotion in Context	4	1	20	**Summative Assessment: CW1. Essay: 100%**
New	Digital Artistry in Post-Production	4	2	20	**Summative Assessment: CW1. Portfolio: 100%**
CIN_4_JOF	Introduction to Broadcast Journalism	4	2	20	**Summative Assessment:** **CW1: PORTFOLIO: 80%** **CW2: PROFESSIONAL CONDUCT: 20%**
CIN_4_VCO	Visual Communications	4	2	20	**Summative Assessment:** **CW1: Creative Portfolio: 80%** **CW2: 2. Individual Statement: 20%**
AME_5_FEA	Fashion, Editorial and Advertising Photography	5	1	20	**Summative Assessment: CW1. Project portfolio: 80%** **CW2. Presentation: 20%**
New	Innovation in Visual Thinking	5	1	20	**Summative Assessment: CW1. Essay: 100%**
New	Innovation and Digital Design	5	1	20	**Summative Assessment: CW1. Portfolio: 100%**
CIN_5_ILB	International Live Brief	5	1	20	**Summative assessment:** **CW1. Portfolio 100%, comprising: Prototype (50%) Reflective Essay (50%)**
	Audiences of the Future	5	2	20	**Summative assessment:**

					CW1. Essay: 100%
New	Innovation in Practice	5	2	20	**Summative Assessment: CW1. Portfolio: 100%**
CAT_5_CCI	Creativity: The Creative Industries	5	2	20	**Summative Assessment: CW1. Report: 50% CW2: Creative Project: 50%**
New	Audiences of the future	6	1	20	**Summative Assessment: CW1. Essay: 100%**
CIN_6_ENF	Enterprising Futures	6	1	20	**Summative assessment: CW1. Personal and Professional Development Plan (PPDP): 50%** **CW2. Practical Outcome: 50%**
CIN_6_CRP	Creative Research Project	6	1	20	**Summative assessment:** **CW1: Dissertation and bibliography: 100%:** **OR** **CW1 Practice-based dissertation: 100%** **OR** **Marketing Report: 100%**
CIN_6_MPP	Major Project Portfolio	6	2	20	**Summative assessment: CW1. 100% Practical Assessment constituting of the**

					below two elements:
					1. Major Project Portfolio: 80%
					2. Supporting Workbook: 20%
New	Future Fashion	6	2	20	**Summative Assessment:** **CW 1. Creative Outcome: 100%**

*Any elective modules offered are contingent on sufficient student demand. Some electives may not be available in any one year and new electives may be added.

I. Timetable information

Timetable information will be released online prior to the start of each semester. All students can find their personalised timetables by using the student portal 'My LSBU'. Please note that these timetables are subject to minor change, therefore, regular checking of timetables is advised.

J. Costs and financial support

Course related costs

There may be additional expenses associated with the course, which are not included within the tuition fees that students pay. An indication of additional course related costs are provided below. Please note that actual costs can vary depending on the choices students make during their course of study:

Equipment: We recommended that all students purchase the following equipment to be used throughout levels 4, 5 and 6: DSLR camera / lens, capable of shooting in RAW format and video/moving image, with settings allowing for fully manual operation (Canon systems are supported by our photographic stores); 4Gb (minimum) high speed memory and USB card reader; USB flash memory stick (minimum 4Gb recommended); USB portable external hard drive (minimum 500Gb recommended); Laptop. NB: Courses in photography and media production at LSBU provide access to specialist equipment but recommend that students purchase these core items.

Books for own annotation: Resources are provided by the LSBU library; however, students may choose to purchase core reading resources to support their studies (estimated costs £0-225 per year).

Stationary, photocopying and printing: Students are required to produce coursework requiring print outcomes and printed research materials for annotation. Printing resources is a requirement for some practical assessments, however, many briefs require the submission of work online (estimated costs £0-200 per year).

Study Trips: National and international study trips are offered throughout the degree. If students

choose to participate, they will be expected to pay for travel costs, accommodation, insurance, visa fees (where applicable) and general living expenses. These will vary depending on the nature and location of the trip.

Placements, work experience and industry mentorship: Students will be supported in choosing their own placements and industry mentorship activities, therefore, travel and accommodation costs will be dependent on location / local costs of living.

Degree shows: Most courses result to degree show activities, and students are encouraged to raise appropriate funds to support those through student-led initiatives. Most often costs are also supplemented by the course. Costs will be dependent on location and the nature of activities for the exhibition / event.

Graduation costs: Students attending a graduation ceremony at LSBU will be required to pay for gown hire / tickets for guests attending the ceremony (estimated costs £45-65).

Tuition fees/financial support/accommodation and living costs:
- Information on tuition fees/financial support can be found by clicking on the following link: http://www.lsbu.ac.uk/courses/undergraduate/fees-and-funding or http://www.lsbu.ac.uk/courses/postgraduate/fees-and-funding
- Information on living costs and accommodation can be found by clicking the following link: https://my.lsbu.ac.uk/my/portal/Student-Life-Centre/International-Students/Starting-at-LSBU/#expenses

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Appendix A: Curriculum Map
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Appendix A: Curriculum Map
This map provides a design aid to help course teams identify where course outcomes are being developed, taught and assessed within the course. It also provides a checklist for quality assurance purposes and may be used in validation, accreditation and external examining processes. Making the learning outcomes explicit will also help students to monitor their own learning and development as the course progresses. *Key: **t** (taught), **d** (delivered), **a** (assessed)*

Modules			A1	A2	A3	B1	B2	B3	C1	C2	C3	C4	D1	D2	D3
Level	**Title**	**Code**													
4	Fuelling Ideas	New	tda	td	td	tda		td	tda		t		td	td	tda
4	Digital Journalism	CR1_4_DJ1	tda		td		tda		tda		tda		td	tda	tda
4	Fashion Promotion in Context	CIN_4_FPP	tda	td	td	tda	td		tda				td	tda	td
4	Digital Artistry in Post-Production	New	td	tda			tda	td	tda	td		t			tda
4	Introduction to Broadcast Journalism	CIN_4_JOF	tda		td		tda		tda		tda		td	tda	tda
4	Visual Communications	CIN_4_VCO	td	td	tda	td		td	tda		t	tda	tda	tda	td
5	Fashion, Editorial and Advertising Photography	AME_5_FEA	td	td	td	td			tda		tda	tda	td	tda	
5	Innovation in Visual Thinking	New	tda	td	tda		tda		tda	ta		tda	td	tda	
5	Innovation and Digital Design	New	tda	tda	tda	tda	tda	tda	tda		ta	t	td	tda	tda
5	International Live Brief	New	tda		tda		tda		tda		ta		td	tda	tda
5	Audiences of the Future	?	tda		tda		tda	d	tda	t		t	td	tda	tda
5	Innovation in Practice	New	td	tda		tda			tda		ta		tda	td	tda
5	Creativity: The Creative Industries	CAT_5_CCI	tda		td	tda		tda	td	tda	tda	tda	td	td	tda
6	Portfolio Evolution	New	tda		tda	tda	tda	d	tda	td	tda		td	tda	tda
6	Enterprising Futures	CIN_6_ENF	td	tda	td	tda	d	td	td		tda	tda	d	d	tda
6	Creative Research Project	CIN_6_CRP	tda			tda	tda			tda				tda	
6	Major Project Portfolio	CIN_6_MPP	tda	tda	d	td	d	tda	tda	d	tda	tda	tda	td	d
6	Future Fashion	New	tda	tda	d	td	d	tda	tda	d	tda	tda	tda	td	d

Appendix B: Embedding the Educational Framework for Undergraduate Courses

The Educational Framework at London South Bank University is a set of principles for curriculum design and the wider student experience that articulate our commitment to the highest standards of academic knowledge and understanding applied to the challenges of the wider world.

The Educational Framework reflects our status as University of the Year for Graduate Employment awarded by *The Times and The Sunday Times Good University Guide 2018* and builds on our 125 year history as a civic university committed to fostering social mobility through employability and enterprise, enabling our students to translate academic achievement into career success.

There are four key characteristics of LSBU's distinctive approach to the undergraduate curriculum and student experience:

- Develop students' professional and vocational skills through application in industry-standard facilities
- Develop our students' graduate attributes, self-awareness and behaviours aligned to our EPIIC values
- Integrate opportunities for students to develop their confidence, skills and networks into the curriculum
- Foster close relationships with employers, industry, and Professional, Statutory and Regulatory Bodies that underpin our provision (including the opportunity for placements, internships and professional opportunities)

The dimensions of the Educational Framework for curriculum design are:
- **informed by employer and industry** needs as well as professional, statutory and regulatory body requirements
- **embedded learning development** for all students to scaffold their learning through the curriculum taking into account the specific writing and thinking requirements of the discipline/profession
- **high impact pedagogies** that enable the development of student professional and vocational learning through application in industry-standard or authentic workplace contexts
- **inclusive teaching, learning and assessment** that enables all students to access and engage the course
- **assessment *for* learning** that provides timely and formative feedback

All courses should be designed to support these five dimensions of the Educational Framework. Successful embedding of the Educational Framework requires a systematic approach to course design and delivery that conceptualises the student experience of the curriculum as a whole rather than at modular level and promotes the progressive development of understanding over the entire course. It also builds on a well-established evidence base across the sector for the pedagogic and assessment experiences that contribute to high quality learning.

This appendix to the course specification document enables course teams to evidence how their courses meet minimum expectations, at what level where appropriate, as the basis for embedding the Educational Framework in all undergraduate provision at LSBU.

Dimension of the Educational Framework	Minimum expectations and rationale	How this is achieved in the course
Curricula informed by employer and industry need	<u>Outcomes focus and professional/employer links</u> All LSBU courses will evidence the involvement of external stakeholders in the curriculum design process as well as plan for the participation of employers and/or alumni through guest lectures or Q&A sessions, employer panels, employer-generated case studies or other input of expertise into the delivery of the course provide students with access to current workplace examples and role models. Students should have access to employers and/or alumni in at least one module at level 4.	• Industry professionals working across multiple areas of fashion / fashion media production engaged in collaborative curriculum design process / expanding the network of professional collaborators for the course. • Industry-facing modules are written to be future-proof through their focus on innovation and enterprise – specifically, 'Innovation in Visual Thinking' and 'Innovation in Practice' modules at L5 • Modules designed in semester 2, across levels 4,5 and 6, to incorporate 'Live briefs' and access to designer collections / industry professionals i.e. modules 'Visual Communications'. 'Innovation in Practice', 'International Live Brief', 'Creativity: The Creative Industries' and 'Major Project Portfolio'.
Embedded learning development	<u>Support for transition and academic preparedness</u> At least two modules at level 4 should include embedded learning development in the curriculum to support student understanding of, and familiarity with, disciplinary ways of thinking and practising (e.g. analytical thinking, academic writing, critical reading, reflection). Where possible, learning development will be normally integrated into content modules rather than as standalone	• 'Fashion Promotion in Context' and 'Fuelling Creativity' are run at the outset of L4 and specifically address disciplinary ways of thinking and practicing i.e. analytical thinking, academic writing, critical reading, concept development and reflection. • Curriculum design champions 'spiral learning' so that each module builds

	modules. Other level 4 modules should reference and reinforce the learning development to aid in the transfer of learning.	and expands on knowledge and skills developed at each level
High impact pedagogies	**Group-based learning experiences** The capacity to work effectively in teams enhances learning through working with peers and develops student outcomes, including communication, networking and respect for diversity of perspectives relevant to **professionalism** and **inclusivity**. At least one module at level 4 should include an opportunity for group working. Group-based learning can also be linked to assessment at level 4 if appropriate. Consideration should be given to how students are allocated to groups to foster experience of diverse perspectives and values.	• Students work collaboratively with student cohorts (across Fashion, Journalism and Media courses) in all levels. L4 to L6. This may be in the form of working in production and learning teams. The value of 'learning team' activities, specific to the Fashion Media course is outlined in 'Section C'. • Group work is formalised through a range of collaborative briefs i.e. through 'live briefs' in the 'Visual Communications' module at L4. This group work forms a significant part of summative assessment for the module overall.
Inclusive teaching, learning and assessment	**Accessible materials, resources and activities** All course materials and resources, including course guides, PowerPoint presentations, handouts and Moodle should be provided in an accessible format. For example, font type and size, layout and colour as well as captioning or transcripts for audio-visual materials. Consideration should also be given to accessibility and the availability of alternative formats for reading lists.	• Core course materials and access to appropriate materials and resources will be available on the VLE for each module • Module tutors will work with the accessibility teams to ensure inclusive practice, ensuring that individual student needs are met to appropriate standards
Assessment *for* learning	**Assessment and feedback to support attainment, progression and retention** Assessment is recognised as a critical point for at risk students as well as integral to the learning of all students. Formative feedback is essential during transition into university. All first semester modules at level 4 should include a formative or low-stakes summative	• Assessment is addressed in each module to help students understand assessment outcomes, deliverables and requirements for progression and attainment. • Formative and summative assessment is central to all modular activities and

	assessment (e.g. low weighted in final outcome for the module) to provide an early opportunity for students to check progress and receive prompt and useable feedback that can feed-forward into future learning and assessment. Assessment and feedback communicates high expectations and develops a commitment to **excellence**.	referenced in each module specification. • Personal tutors are assigned to each student to support attainment, progression and retention and to establish a main point of contact to address individual student issues. • 'Learning Teams' during practice-based modules frame assessment practices at the outset of L4 and are used as a vehicle to aid student progression and provide formative feedback prior to module deadlines.
High impact pedagogies	<u>Research and enquiry experiences</u> Opportunities for students to undertake small-scale independent enquiry enable students to understand how knowledge is generated and tested in the discipline as well as prepare them to engage in enquiry as a highly sought after outcome of university study. In preparation for an undergraduate dissertation at level 6, courses should provide opportunities for students to develop research skills at level 4 and 5 and should engage with open-ended problems with appropriate support. Research opportunities should build student autonomy and are likely to encourage **creativity** and problem-solving. Dissemination of student research outcomes, for example via posters, presentations and reports with peer review, should also be considered.	• A specialist Fashion Media histories and theories programme has been established, requiring at least 20 credits at each level – 'Fashion Promotion in Context', L4; 'Innovation in Visual Thinking', L5; 'Creative Research Project', L6. This ensures students are equipped with the knowledge and skills to undertake a written dissertation (or similar) at L6. • Research underpins, supports and strengthens practice throughout all modular activities with a focus on more student-led and self-managed learning from semester 2, L5. This promotes autonomy and allows students to develop their own specialist practice.
Curricula informed by employer and industry need / Assessment *for* learning	<u>Authentic learning and assessment tasks</u> Live briefs, projects or equivalent authentic workplace learning experiences and/or assessments enable students, for example, to engage with external clients, develop	• Live briefs are central to specific individual and group assessment outcomes in 'Visual Communications' and 'Innovation in Practice' modules at L5 and L6.

	their understanding through situated and experiential learning in real or simulated workplace contexts and deliver outputs to an agreed specification and deadline. Engagement with live briefs creates the opportunity for the development of student outcomes including **excellence**, **professionalism**, **integrity** and **creativity**. A live brief is likely to develop research and enquiry skills and can be linked to assessment if appropriate.	• Industry-linked activity through placements, work experience and industry mentorship are addressed in the 'Creative Industries' module at L5 and feeds-forward into the 'Optional Placement Year' and personal and professional development plans in 'Enterprising Futures' at L6 • Industry-linked briefs and collaborations are central to all specialist Fashion Media modules, in which students are encouraged to link creativity and enterprise through experimentation, innovation and adopting a courageous approach to their studies. This is explicit in modules such as 'Innovation in Practice' and 'Creativity: The Creative Industries'.
Inclusive teaching, learning and assessment	<u>Course content and teaching methods acknowledge the diversity of the student cohort</u> An inclusive curriculum incorporates images, examples, case studies and other resources from a broad range of cultural and social views reflecting diversity of the student cohort in terms of, for example, gender, ethnicity, sexuality, religious belief, socio-economic background etc. This commitment to **inclusivity** enables students to recognise themselves and their experiences in the curriculum as well as foster understanding of other viewpoints and identities.	• Lectures, seminars and workshops address key practitioners from different cultural, socio-economic and ethnic backgrounds to promote and reflect diversity. • 'Learning Teams' are used as a framework to encourage a commitment to inclusivity, in which student views and opinions are valued and can be used to inform the work of others across the cohort. Initially these are mediated and supervised by module tutors. Please see Section C.
Curricula informed by employer and industry needs	<u>Work-based learning</u> Opportunities for learning that is relevant to future employment or undertaken in a workplace setting are fundamental to developing student applied knowledge as well as	• Students work 'on-location' in a range of industry settings and contexts throughout practice-based modules.

	developing work-relevant student outcomes such as networking, **professionalism** and **integrity**. Work-based learning can take the form of work experience, internships or placements as well as, for example, case studies, simulations and role-play in industry-standards settings as relevant to the course. Work-based learning can be linked to assessment if appropriate.	• Students are encouraged to find an industry mentor and undertake work experience and internships, specifically during modules 'Creative Industries' at L5, and 'Enterprising Futures' at L6. • Fashion Media has an optional placement year between L5 and L6
Embedded learning development	Writing in the disciplines: Alternative formats The development of student awareness, understanding and mastery of the specific thinking and communication practices in the discipline is fundamental to applied subject knowledge. This involves explicitly defining the features of disciplinary thinking and practices, finding opportunities to scaffold student attempts to adopt these ways of thinking and practising and providing opportunities to receive formative feedback on this. A writing in the disciplines approach recognises that writing is not a discrete representation of knowledge but integral to the process of knowing and understanding in the discipline. It is expected that assessment utilises formats that are recognisable and applicable to those working in the profession. For example, project report, presentation, poster, lab or field report, journal or professional article, position paper, case report, handbook, exhibition guide.	• Assessment addresses a multi-media approach to writing and communication styles in response to the changing landscape of media adverting and fashion promotion. Formats are addressed that are recognisable and applicable to those working in the profession. • Different styles of writing in academic and professional contexts are addressed through theory-based and practice-based modules. • Monetizing media advertising, incorporating elements of promotional writing are included throughout the degree and issues in fashion journalism and writing for web are addressed in 'Digital Journalism' and 'Innovation and Digital Design'.
High impact pedagogies	Multi-disciplinary, interdisciplinary or interprofessional group-based learning experiences Building on experience of group working at level 4, at level 5 students should be provided with the opportunity to work and manage more complex tasks in groups that work across traditional disciplinary	• 2 out of 3 modules in each semester in L4 and L5 are shared with other courses, bringing the best expertise together from the School of Arts and Creative Industries • Fashion Media Students work formally with other Fashion students in shared

	and professional boundaries and reflecting interprofessional work-place settings. Learning in multi- or interdisciplinary groups creates the opportunity for the development of student outcomes including **inclusivity**, communication and networking.	modules 'Fashion Promotion in Context', 'Visual Communications' and 'Fashion Editorial and Advertising Photography' • 'Interactive and Immersive Experiences' in L6 provides a vehicle for collaboration in a major portfolio project, shared with students across fashion and media disciplines.
Assessment *for* learning	<u>Variation of assessment</u> An inclusive approach to curriculum recognises diversity and seeks to create a learning environment that enables equal opportunities for learning for all students and does not give those with a particular prior qualification (e.g. A-level or BTEC) an advantage or disadvantage. An holistic assessment strategy should provide opportunities for all students to be able to demonstrate achievement of learning outcomes in different ways throughout the course. This may be by offering alternate assessment tasks at the same assessment point, for example either a written or oral assessment, or by offering a range of different assessment tasks across the curriculum.	• A range of different assessment tasks are offered across the curriculum, which seek to address most current industry practice (see module specifications). • Visual, oral, written and non-verbal communications are addressed through a range of diverse project briefs, providing opportunities for all students to be able to demonstrate achievement and learning outcomes in different ways.
Curricula informed by employer and industry need	<u>Career management skills</u> Courses should provide support for the development of career management skills that enable student to be familiar with and understand relevant industries or professions, be able to build on work-related learning opportunities, understand the role of self-appraisal and planning for lifelong learning in career development, develop resilience and manage the career building process. This should be designed to inform the development of **excellence** and **professionalism**.	• Fashion Media modules in the second half of the degree (from S2, L5) provide opportunities for students to explore their creative potential in a specialist area of practice relating to developing career aspirations – specifically in modules, 'Innovation in Practice, 'Creative Industries', 'Creative Research Project' and 'Major Project Portfolio'.

		• A reflective approach to practice and career planning are addressed in 'Creative Industries' and 'Enterprising Futures' and students are asked to produce a Personal and Professional Development Plan.
Curricula informed by employer and industry need / Assessment *for* learning / High impact pedagogies	Capstone project/dissertation The level 6 project or dissertation is a critical point for the integration and synthesis of knowledge and skills from across the course. It also provides an important transition into employment if the assessment is authentic, industry-facing or client-driven. It is recommended that this is a capstone experience, bringing together all learning across the course and creates the opportunity for the development of student outcomes including **professionalism**, **integrity** and **creativity**.	• 'Creative Research Project' (CRP) at L6 provides a platform for students to produce a critical piece of work responding to research in the form of a dissertation, practice-based dissertation or detailed marketing report. This enables students to consolidate their learning, develop their practice and work independently. • 'Major Project Portfolio' at L6 requires students to negotiate a final major project and is a critical point for the integration and synthesis of knowledge and skills from across the course. Outcomes for assessment champion professionalism, creativity, integrity and enterprise.

Appendix C: Personal Development Planning
Personal Development Planning (PDP) is a structured process by which an individual reflects upon their own learning, performance and/or achievement and identifies ways in which they might improve themselves academically and more broadly. Course teams are asked to indicate where/how in the course/across the modules this process is supported.

Approach to PDP	Level 4	Level 5	Level 6
1 Supporting the development and recognition of skills through the personal tutor system.	This is a compulsory process to support each student's transition into Higher Education. Students will meet their personal tutor at least once in semester 1 and once in semester 2. If needed, the number of these meetings can be increased to suit individual requirements. Due to the industry-facing nature of the course, personal tutors will support and encourage students to engage with industry professionals as they progress from level 4 onwards. The division will also work closely with support services and each student to ensure opportunities for personal development are supported.	Continued support will be provided via the course team and Course Director. Tutors will encourage students to reflect on their performance during the academic year and actively pursue work placements and opportunities for industry engagement. Students wanting to engage in industry experience by working for one year in an organisation or company of their choice (sandwich year) will be supported with a dedicated placement tutor during the year. This may include a placement visit.	Continued support will be provided via the course team and Course Director - specifically around industry engagement. Tutors will encourage students to reflect on their personal and professional practice and develop action plans to maximise networking opportunities with industry professionals.
2 Supporting the development and recognition of skills in academic modules.	• Group tutorials (also referred to as 'Learning Teams') during core modules including **'Fuelling Ideas'** and **'Visual Communication'** are specifically designed to support the development and recognition of skills through regular tutor-led / peer feedback. • Critiques, pitches and presentations instigate discussion	• Delivery of professional skills in all level 5 (core) modules with high levels of practitioner input. • Assessment covering a wide range of professional and transferable skills. • Group / Individual tutorials during practice-based modules. • Development of personal promotion	• Exploration of professional roles in all level 6 (core) modules with high levels of practitioner input. • Assessment covering a wide range of professional and transferable skills. • Modules dedicated to personal and professional development i.e. **'Enterprising Futures'** in which students are supported

		through **'Creative Industries'** module, supported by lectures, workshops and tutorials. • Supervised working in production teams for group-based learning i.e. during module, **'Innovation in Practice'**.	in producing personal action plans to further their networking potential. • The production of a professional portfolio of work relating to personal career ambitions, supported through **'Major Project Portfolio'** module.
	• Assessment of a wide range of practical and professional skills (see assessment matrix). • Development of presentation and communication skills through lectures, in-class workshops / assessment activities.		
3 Supporting the development and recognition of skills through purpose designed modules.	Modules at Level 4 include individual and group working, 'live' and/or collaborative briefs and immediate immersion in industry practice using professional techniques / technologies. Examples include: • **Fuelling Creativity** Developing and realising concepts • **Fashion Promotion in Context** Understanding professional practice in a range of contexts • **Visual Communication** Production group work for a live industry brief • **Digital Artistry in Post-Production** Applying professional approaches and skills in media post-production	'Industry supported' modules at Level 5 are designed to introduce and explore professional client and agency roles in the classroom through practitioner input. Examples include: • **Innovation in Visual Thinking** Applying histories and theories in practical contexts • **Innovation in Practice** Transformative practice in professional contexts • **Creative Industries** Practical student collaborations / industry engagement • **Sandwich Year** (option to work in industry between levels 5 and 6)	The development and recognition of skills are addressed and supported through all core modules in L6, with optional modules to enhance skills in particular areas of business development (please see **module map**).
4. Supporting the development and recognition of skills through research projects and dissertations.	Research techniques are taught and developed through all practice-based, theory-based modules in a range of contexts, for example:	Research skills are needed to complete all coursework assignments throughout L5, including: • Evidencing research in conceptual	Developed research skills are required to complete all coursework assignments throughout L6, including: • Evidencing research in conceptual

	• Conceptual ideas creation, underpinned through analytical research for **'Fuelling Ideas'** and **'Visual Communications'** modules. • Research methodologies, analysis of materials, referencing and the use of appropriate academic and visual resources for written assessments during **'Fashion Promotion in Context'**.	development to realise practical projects and reflect upon conceptual and practical development for **'Innovation in Practice'** • Individual essay / academic writing for **'Innovation in Visual Thinking'** • Developing presentation strategies and pitching work in a range of contexts.	development to realise **'Major Project Portfolio'** • Development of a **'Creative Research Project'** around professional interests. • Producing high-impact presentations, appropriate to a range of professional audiences.
5 Supporting the development and recognition of career management skills.	• Support via LSBU's personal tutoring system • Industry-facing projects, guest lectures and 'live briefs' to develop personal and professional skills • Volunteering opportunities provided by Employability Services and other extra-curricular activities.	• Support via LSBU's personal tutoring system • Industry-focused briefs and 'live' projects to build and maximise networking opportunities. • **'Creative Industries'** module to support work placements, mentorship schemes and networking activities. • **'Innovations in Practice'** module to encourage and foster industry engagement.	• Support via LSBU's personal tutoring system • Developing PPD plans and series of personal and professional objectives for '**Enterprising Futures'** • Producing an industry-ready portfolio for **'Major Project Portfolio'** to align with career aspirations. • Opportunity to develop personal projects and business ventures **in 'Future Fashion Module'**
6 Supporting the development and recognition of career management skills through work placements or work experience.	• On-location work for industry clients in a range of professional contexts for **'Visual Communications'** module • Sign-posting to extra-curricular activity and student societies and encouraging students to apply for voluntary and part-time work.	• **Optional placement (sandwich) year** within industry, commencing at the end of level 5 • **'Creative Industries'** module to support work placements, mentorship schemes and networking activities.	• Requirement to produce a personal and professional action plan during **'Enterprising Futures'** to increase industry engagement through further placement and/or mentorship activities.
7 Supporting the development of skills by recognising that	A programme of extracurricular employability seminars and workshops will run alongside the degree programme. This will make use of the excellent activities, workshops and enterprise support offered by Student Enterprise team. The program will also make use of the School's partnership with IPSE		

they can be developed through extra curricula activities.	(Self-Employed & Freelancer Association), which offers a number of training sessions for students in affiliated institutions. **This programme may include:** • Discipline specific guest speakers from commerce, industry and practice • Professional body input • Developing professional networks and job hunting skills training • CV development and interview skills training • Student 'profile' development through engaging in competitions and collaborations • Support for free-lancing /self-employment issues such as setting up as self-employed, contracts, insurance, accounts, etc. **Additionally Students are advised and directed to relevant central University support services such as:** • Study Skills (Learning Resources and Study Skills, Library) • Basic numeracy and English Skills (Learning Resources and Study Skills, Library) **Communication of opportunities for extra-curricular skills development will be through:** • VLE • Personal Tutoring schemes / Student Support • Announcements in lectures and seminars (coordinated team communication approach for academic staff) • Posters and various student led societies. • Staff-student committee		
8 Supporting the development of the skills and attitudes as a basis for continuing professional development.	• Fostering a strong and supportive 'creative community' within the student cohort through regular intervention and collaboration with the course team. Inspiring students to be self-motivated and ambitious is central to all course related activities. • Encouraging involvement in course-related activities to develop transferable skills and enhance professional experience i.e. open days, interview days, student ambassador roles and mentorship activities.	• Encouraging on-going engagement with professional mentors developed through the **'Creative Industries** module. • Encouraging the outcomes for extra-curricular personal projects and professional ventures to contribute towards module activities, exhibitions and / or student showcases. • Development of professional and transferable skills - especially in communication and presentation - through engagement with fashion weeks, commissions, competitions and	• Personal tutorial support exploring opportunities for postgraduate study and on-going professional mentorship opportunities. • Developing individual PPD strategies in specialist areas of practice relating to personal career ambitions, specifically during **'Enterprising Futures'** module. • Support in producing an individual portfolio relating to personal career ambitions, including professional 'portfolio review' opportunities • Opportunities for collaboration both

	• Encouragement of industry engagement throughout all stages of study, promoted through lectures, workshops and personal / individual / group tutorials. • Professional industry contact • Employability Service	other extra-curricular activities. • Continuing to motivate and inspire students through course-related activities to be ambitious, take risks and seek out opportunities relating to their individual interests.	internally and externally for practical projects with high levels of practitioner input. • Final exhibition showcase
9 Other approaches to personal development planning.	• Alumni engagement (ACI) • Lecturers exemplar of best practice • Industry speakers • Professional bodies • Opportunities to take part in activities around course promotion and student recruitment (interview / open days). • Opportunities to participate in student-staff liaison group activities and apply for student ambassador / mentorship roles.		
10 The means by which self-reflection, evaluation and planned development is supported e.g. electronic or paper-based learning log or diary.	• Support work involving the critical reflection / evaluation of research and production materials usually in the form of a workbook • Group tutorials / 'Learning Team' records for practice-based project work • Individual / Personal tutorial records • Feedback tutorial records to discuss strengths and development opportunities • Written reports / essays • Module evaluations	• Support work involving the critical reflection / evaluation of research and production materials usually in the form of a workbook. • Group tutorials /'Learning Teams' records for practice-based project work. • Written reports / essays / blogs • Module evaluations • Supervised production team meeting reports • Individual / Personal tutorial records • Feedback tutorial records to discuss strengths and development opportunities • 'Work in Progress' showcases / exhibitions • Module evaluations	• Support work involving the critical reflection / evaluation of research and production materials usually in the form of a workbook. • Student PPD report included in **'Enterprising Futures'** • Reflective writing and the production of individual strategies and 'action plans' • Individual / Personal tutorial records. • Group tutorials / 'Learning Teams' records for practice-based project work. • Supervised production team meeting reports • Feedback tutorial records to discuss strengths and development opportunities • Portfolio reviews by industry professionals • Final exhibition / showcase • Module evaluations

Appendix D: Terminology

awarding body	a UK higher education provider (typically a university) with the power to award higher education qualifications such as degrees
bursary	a financial award made to students to support their studies; sometimes used interchangeably with 'scholarship'
collaborative provision	a formal arrangement between a degree-awarding body and a partner organisation, allowing for the latter to provide higher education on behalf of the former
compulsory module	a module that students are required to take
contact hours	the time allocated to direct contact between a student and a member of staff through, for example, timetabled lectures, seminars and tutorials
coursework	student work that contributes towards the final result but is not assessed by written examination
current students	students enrolled on a course who have not yet completed their studies or been awarded their qualification
delivery organisation	an organisation that delivers learning opportunities on behalf of a degree-awarding body
distance-learning course	a course of study that does not involve face-to-face contact between students and tutors
extracurricular	activities undertaken by students outside their studies
feedback (on assessment)	advice to students following their completion of a piece of assessed or examined work
formative assessment	a type of assessment designed to help students learn more effectively, to progress in their studies and to prepare for summative assessment; formative assessment does not contribute to the final mark, grade or class of degree awarded to students

higher education provider	organisations that deliver higher education
independent learning	learning that occurs outside the classroom that might include preparation for scheduled sessions, follow-up work, wider reading or practice, completion of assessment tasks, or revision
intensity of study	the time taken to complete a part-time course compared to the equivalent full-time version: for example, half-time study would equate to 0.5 intensity of study
lecture	a presentation or talk on a particular topic; in general lectures involve larger groups of students than seminars and tutorials
learning zone	a flexible student space that supports independent and social earning
learning team	a form of group tutorial that can be tutor or peer led to aid the exchange of ideas and the development of creative concepts
live brief	a brief for an industry client usually involving specific deadlines
material information	information students need to make an informed decision, such as about what and where to study
mode of study	different ways of studying, such as full-time, part-time, e-learning or work-based learning
modular course	a course delivered using modules
module	a self-contained, formally structured unit of study, with a coherent and explicit set of learning outcomes and assessment criteria; some providers use the word 'course' or 'course unit' to refer to individual modules
national teaching fellowship	a national award for individuals who have made an outstanding impact on student learning and the teaching profession
optional module	a module or course unit that students choose to take
professional body	an organisation that oversees the activities of a particular profession and represents the interests of its members
prospective student	those applying or considering applying for any programme, at any level and employing any mode of study, with a higher education provider

regulated course	a course that is regulated by a regulatory body
regulatory body	an organisation recognised by government as being responsible for the regulation or approval of a particular range of issues and activities
scholarship	a type of bursary that recognises academic achievement and potential, and which is sometimes used interchangeably with 'bursary'
semester	either of the parts of an academic year that is divided into two for purposes of teaching and assessment (in contrast to division into terms)
seminar	seminars generally involve smaller numbers than lectures and enable students to engage in discussion of a particular topic and/or to explore it in more detail than might be covered in a lecture
summative assessment	formal assessment of students' work, contributing to the final result
term	any of the parts of an academic year that is divided into three or more for purposes of teaching and assessment (in contrast to division into semesters)
total study time	the total time required to study a module, unit or course, including all class contact, independent learning, revision and assessment
tutorial	one-to-one or small group supervision, feedback or detailed discussion on a particular topic or project
work/study placement	a planned period of experience outside the institution (for example, in a workplace or at another higher education institution) to help students develop particular skills, knowledge or understanding as part of their course
workload	see 'total study time'
written examination	a question or set of questions relating to a particular area of study to which candidates write answers usually (but not always) under timed conditions